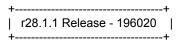


88-89 Blackfriars Road London SE1 8HA United Kingdom info@disguise.one www.disguise.one

## r28.1.1 Changelog



Release day: September 4th 2024

## **Fixes**

- DSOF-27052 Projects that specify extra dlls like d3labs.dll in their dlls.txt file will not longer fail
  to open if the dlls.txt file has mixed line endings.
- DSOF-27831 Layers with mappings that target no screens which apply affects to PreComp textures no correctly force the layers rendering the PreComps to become active.
- DSOF-27839 Video layers patched to Sockpuppet that have a live video input sequenced now
  correctly show the placeholder video clip (if one is selected for that video input) when the video
  input is disconnected. This matches the behaviour of normal video layers.
- DSOF-27869\*\* Updated the test patterns that come with Designer in the following ways:
  - Fixed the 100% -> 0% greyscale to have correct colour values
  - Fixed the "Full Range" text to be the correct limited range colour values
  - Re-centred the content