r23.1.1 Changelog

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|   r23.1.1 Release - 97354
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Release day 11th January 2022

Fixes

- DSOF-22297 - Fixed an issue where it was not possible to set outputs to 10 bit at certain resolutions and frame rates
- DSOF-22409 - Fixed an issue where virtual lineup was not shown when the physical camera is set on the Camera object in non-dedicated director mode
- DSOF-22631 - Fixed an Access Violation when attempting to rollback objects with multiple instances of the same object type exist in the project
- DSOF-22755 - Cue list window no longer causes frame drops