

## r22.1.6 Changelog

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| r22.1.6 Release - 95051  
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Release day - 2nd November 2022

### Fixes

- DSOF-21825 - Fixed an issue where using a 1D Lut produces an error
- DSOF-22265 - Fixed understudy misreporting timecode as being out of sync with director
- DSOF-22278 - Fixed Renderstream compressed not working on vx4 or vx4+
- DSOF-22301 - Fixed an issue where Renderstream texture parameters were proxied
- DSOF-22345 - Fixed an issue where diagnostic zip files failed to be generated due to locked file
- DSOF-22346 - Fixed an issue where d3 could hang when aborting colour calibration



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